

## IHPCSS18-MPI-Quiz

Total Questions: 11

Most Correct Answers: #5

Least Correct Answers: #6

## 1. What is MPI?

- 42/53 ☒ A the Message-Passing Interface
- 0/53 ☐ B the Miami Police Investigators
- 0/53 ☐ C the Minimal Polynomial Instantiation
- 0/53 ☐ D the Millipede Podiatry Institution
- 7/53 ☒ E a library for distributed-memory parallel programming

## 2. To run an MPI program requires

- 8/53 ☐ A special compilers
- 31/53 ☒ B special libraries
- 1/53 ☐ C a special parallel computer
- 0/53 ☐ D a special operating system

## 3. After initiating an MPI program with "mpirun -n 4 ./mymppiprogram", what does the call to MPI\_Init do?

- 18/53 ☐ A create the 4 parallel processes
- 3/53 ☐ B start program execution
- 17/53 ☒ C enable the 4 independent programs subsequently to communicate with each other
- 3/53 ☐ D create the 4 parallel threads

## 4. If you call MPI receive and there is no incoming message, what happens?

- 2/53 ☐ A the Recv fails with an error
- 4/53 ☐ B the Recv reports that there is no incoming message
- 25/53 ☒ C the Recv waits until a message arrives (potentially waiting forever)
- 11/53 ☐ D the Recv times out after some system-specified delay (e.g. a few minutes)

5. If you call MPI synchronous send (MPI\_Ssend) and there is no receive posted

- 1/53 ☐ A the message disappears
- 5/53 ☐ B the send fails
- 31/53 ☒ C the send waits until a receive is posted (potentially waiting forever)
- 3/53 ☐ D the message is stored and delivered later on (if possible)
- 2/53 ☐ E the send times out after some system-specified delay (e.g. a few minutes)

6. If you call MPI asynchronous send (MPI\_Bsend) and there is no receive posted

- 3/53 ☐ A the message disappears
- 3/53 ☐ B the send fails
- 2/53 ☐ C the send waits until a receive is posted (potentially waiting forever)
- 16/53 ☒ D the message is stored and delivered later on (if possible)
- 1/53 ☐ E the send times out after some system-specified delay (e.g. a few minutes)
- 28/53 ☒ F the program continues execution regardless of whether the message is received

7. The MPI receive routine has a parameter "count" - what does this mean?

- 3/53 ☐ A the size of the incoming message (in bytes)
- 22/53 ☐ B the size of the incoming message (in items, e.g. integers)
- 4/53 ☐ C the size available for storing the message (in bytes)
- 14/53 ☒ D the size available for storing the message (in items, e.g. integers)

8. What happens if the incoming message is larger than "count"

- 21/53 ☒ A the receive fails with an error
- 0/53 ☐ B the receive reports zero data received
- 3/53 ☐ C the message writes beyond the end of the available storage
- 19/53 ☐ D only the first "count" items are received

9. What happens if the incoming message (of size "n") is smaller than "count"

- 14/53 ☐ A the receive fails with an error
- 1/53 ☐ B the receive reports zero data received
- 14/53 ☒ C the first "n" items are received
- 14/53 ☐ D the first "n" items are received and the rest of the storage is zeroed

10. How is the actual size of the incoming message reported?

- 8/53 ☐ A the value of "count" in the receive is updated
- 4/53 ☐ B MPI cannot tell you
- 25/53 ☒ C it is stored in the Status parameter
- 6/53 ☐ D via the associated tag



11. What would you most like to learn about MPI and/or OpenMP today and tomorrow? Please type your (anonymous!) comments here and I will look at them after the coffee break.

Anon anon00eacdd2c6694de0

Nonblocking, Topology and derived data type

Anon anon06f9c090a98c44d9

- \* Antipatterns/What to avoid/typical pitfalls?
- \* How is MPI set up under the hood/how is the network communication created/how do MPI-hosts find each other?

Anon anon0adf6f5435554950

Actually, for a non-professional programmer, I don't know so well about the MPI/OpenMP library. May I ask you to give a short practical programming tutorial?

Anon anon0d6437d2c2dc49de

how to use OpenMP  
effective use of MPI

Anon anon155035a612234513

Hybrid MPI + OpenMP. Working with graph topologies.

Anon anon1560bc76317c4f0b

different uses for synchronous versus asynchronous send

Anon anon16af691f77a24579

Basic use cases. Best practices. Common pitfalls/how to shoot yourself in the feet/etc.

Anon anon2af47d851cc443b1

how to implement master slave paradigms using the built in functions of openmp and common communication pitfalls in mpi and how to spot/fix them.

Anon anon2e0d85474040431b

how to write MPI

Anon anon3838953a2ac0477c

Graph search algorithm parallization

**Anon anon462540db3be44cf4**

Open MPI: remote memory access, using user-defined types and topologies.

OpenMP: optimizing cache access performance.

**Anon anon480266cff147429f**

I want to learn how to use MPI/OpenMP hybrid effectively.

**Anon anon55de40a134a24140**

The foundations, with simple examples of main "commands".

**Anon anon6ace8811ad6341e1**

I would like to learn MPI and OpenMP A to Z.

**Anon anon6f8fdb4036924642**

About OpenMP with specific examples

**Anon anon71e8e1c5e04b4ed7**

What is MPI/OpenMP, how to write MPI/OpenMP, write examples with MPI/OpenMP,

**Anon anon89f0e01ba0e9440c**

When to use MPI when to use OpenMP

**Anon anon8c4ba8f6cb2f4b57**

Give a real world problem that we can solve with MPI

**Anon anon8c9ac7f694f04a92**

I want to be good enough to create projects from scratch.

**Anon anon9256e247bc4d4515**

Load balancing strategies for MPI

**Anon anon92d54ef5f6df44a9**

Parallel IO

**Anon anon9539a0bba7b6480d**

going through examples of MPI and/or OpenMPI to learn how to develop my own examples

**Anon anon97140f632af5424c**

Basic MPI and OpenMP (and what can we do with MPI 3.0)

**Anon anon9a47e12459fc44d9**

how to tweak an existing open source code to incorporate MPI capability

**Anon anon9e6e3636d9c04358**

I would like to learn the basis about MPI.

**Anon anon328d31fb96d42af**

How difficult is to take a serial code and with some (or a lot) of OpenMP/MPI commands can be converted into a parallel code.

**Anon anon6ae1ff6e9c64095**

Efficiently combine MPI with OpenMP to prevent OpenMP threads from accessing 'far away' memory

**Anon anonaa7f9e2f8bcc437e**

point-to-point communication

**Anon anonb64e4242bcd4360**

How to handle complex data structures using MPI, not just simple arrays.

**Anon anonb6747f844a5f40a3**

Refresh my knowledge from 2 years ago and learn new stuff from MPI 3.0.

I don't know much about OpenMP, so I want to learn all I can.

**Anon anonb8d46fdcabcc4cc3**

I want to learn how to implement the parallelized program with coding the actual C language code.

**Anon anoncfb5fd0a4a984e1b**

Hybrid programming. When MPI is best versus when OpenMP is best for a code.

**Anon anon8c304ea59f43dd**

MPI and/or OpenMP from scratch (i.e. for beginners)

**Anon anondb2af6b6331240e2**

How to combine MPI and OpenMP to make efficient parallel codes

**Anon anone3ad752c77094b74**

Task farm, load distribution, decomposition

**Anon anone3c725d2bbf84848**

Hybrid/combination of implementation MPI and OpenMP at the program

**Anon anonf042179814fd4308**

MPI get and put; parallel MPI IO